



Carolina FC Futsal House Rules

Facility

- * No Soccer balls allowed on courts. Futsal balls will be provided for all games by Carolina FC.
- * No kicking balls outside of court area *No spitting

Equipment

- * No outdoor cleats on courts (indoor/tennis shoes ok) * Shin guards must be worn by all players

Teams

- * U9 and above play 5v5: Four field players and one goalkeeper.
- * Fly-in subbing. As many players as you want, whenever you want. Must enter at half-line after substituted players has exited from the half-line.

Game Start Games will start on time

- * Teams are considered “game ready” only after they have been checked in by referee and they can field a full complement of players. Teams must have 4 players to start a match. U8 teams need 3 to start a match.
- * Only players that are properly registered and included on the roster held by Carolina FC will be allowed to play. Adjustments/additions can be made.
- * The referee will start the clock on time for each game. Teams that are not game ready will concede 1 goal per minute that they are not game ready.
- * Teams not game ready within 5 minutes of scheduled start time will forfeit the game. All players involved in a forfeited game will be able to use court to train/play pick up.
- * Teams awarded a forfeit will record a 7-0 victory.
- * 2, 15 minute halves. 5 minute half time.

Player conduct

- * No pushing * No tripping * No slide tackling * No shoulder charging
- * No sliding (except for goalkeeper inside penalty area)
- * No kicking a player or attempting to kick a player

Play Action

- * No offsides * No walls. Ball is out when entire ball crosses the line. Possession changes.
- * Kick ins only. Defense must be 5 yards away and ball must be on the line.
- * Corner kicks are direct.
- * Kick Ins and corners must be taken within 5 seconds
- * On kick ins, if the ball does not enter the field, then the other team is awarded the ball.

Keeper

- * No goal kicks. Goal clearance will replace goal kicks where the keeper throws ball in from penalty area. Keeper has 5 seconds. Opposing team must start behind the midfield line.
- * Keeper cannot punt the ball.
- * When playing back to the keeper, the keeper can only use their feet.
- * If subbing a keeper in the middle of a half, games plays on. No waiting.

Penalties

- * Fouls inside the penalty area are at the discretion of the referee. Direct kicks will result in a PK from the top of the 3 point line, with all players outside except keeper.
- * Fouls on the field, outside penalty areas will be indirect. All walls are 5 yards back.
- * Hard fouls or 2 yellow cards equals red card and immediate expulsion from court area with no team substitution.
- * 1 red card equals immediate ban from next match.
- * 2 red cards in one season will result in ban from remainder of season. Further action may be taken by Carolina FC
- * If the ball hits ceiling, it counts as a team foul and the other team receives the ball at the half line.
- * If ball hits ceiling by mutual player contact, the referee will issue a drop ball at the half-line.
- * If the ball hits a basketball goal, it will result in either a goal clearance (if attacking team last touched the ball) or corner kick (if defending team last touched the ball), whichever is appropriate.

Scoring

- * Scoring for the Carolina FC Futsal league will be capped at a 7 goal spread.

All decisions made by Carolina FC officials and/or management are final and their interpretations of all rules are official.